



## 3D Animation/Video

### Making Your Animate Move

For this assignment you will make your animate move as it needs to for you movie. You will need to use your Storyboard that you made for your movie as a guide to how your animate character will move. For this assignment you will need to make the Actions that you will need for your character's moves. For examples: Feet , leg, and arm movements...wheels turning and changing direction (ie. turn right and left. You will need to create actions (show with screen shots of the actions in the actions library) and a short movie rendered show some of the movements in action.

Items in LRF	Score
Screen shots of the various Actions placed into the Actions library (5 pts.)	
Effort: (5 pts. possible)	
Low degree of complexity of the actions (3 pts.)	
+ High degree of complexity (2 pts)	
Movie showing some of the movements (10 pts)	
Total pts.	